

Interference – Offense is at fault

Batter's Interference: Ball remains alive until after the play. If the stealing runner is out, disregard the interference. If the stealing runner is not out on the first throw, send runners back to their original base and call the batter out. (6.06 c)

R3 trying to score with less than 2 outs: R3 is out when the batter interferes. (7.08 g)

Runner's Lane Interference: Ball is dead. Runner must be out of the lane, and the throw must have had a chance to retire the runner for interference to be called. (6.05 k)

Runner Hit By Ball, Hinders Fielder Fielding a Batted Ball: If a runner is hit by a live batted ball before it is touched by a fielder. Runners return and batter-runner is awarded first base. Exceptions: If the batted ball went through a fielder's legs, passed the immediate grasp of the fielder, or was deflected by a fielder, it is not interference. (7.08 f, 7.09 m)

A runner must allow a fielder the room he needs to field a batted ball, and may not hinder the fielder. If the ball is still within a step and a reach of the fielder, the fielder has the right-of-way. The ball is dead, all runners return, and the batter-runner is awarded first base. (7.08 b, 7.09 l)

If interference by a *runner* is willful and deliberate with obvious intent to break up a double play, the runner is out for the interference and the batter-runner is also out. (7.09 g)

If the *batter-runner* interferes with a batted ball or a fielder making a play on a batted ball willfully and deliberately and with obvious intent to break up a double play, he is out and the runner closest to home is also out. (7.09 h)

Players and coaches must vacate any space for a fielder to make a play. (7.11)

Interfering With a Throw: A runner is out if he intentionally interferes with a thrown ball. The ball is dead and all other runners return to their last legally occupied base. (7.08 b, 7.09 l)

If a runner is put out and then interferes (for example, R1 in double play), the other involved runner is out. The ball is dead. (7.09 f)

Base Coach Assisting Runner: A runner is out when a base coach physically assists the runner in leaving or returning to a base. The runner is out and the ball is alive and in play. (7.09 i)

Umpire Interference: If the plate umpire interferes with a catcher's throw to retire a runner, and the first throw does not retire a runner, the ball is dead and all runners return. (5.09 b)

If an umpire gets hit by a batted ball, the ball is dead and the batter is awarded first base. (6.08 d, 5.09 f)

Fed – Force Play Slide Rule: On any force play, the runner must slide directly into the base or to the opposite side of the fielder. Penalty: The ball is dead and both the offending runner and batter-runner are automatically out. (8-4-2 b)